



@AFLQSchoolsFooty



StreetSmarts AFLQ Schools Cup – 2022 Handbook

Section

- 1 Competition format and dates
- 2 Competition manager
- 3 Umpiring
- 4 Match manager's duties
- 5 School duties
- 6 Match conditions
- 7 Schools of Excellence
- 8 State finals
- 9 Entry into the AFL Queensland School Cup Competition

Section 1

COMPETITION FORMAT & DATES

1.1 Regional Pool Games

Competition format will be as determined by the host region – knockout competition, round robin competition etc.

Competition dates and venues can be found in the competition schedules on the AFL Queensland website <https://www.aflq.com.au/aflqsc/>

1.2 Qualifying Finals & Semi Finals

Qualifying finals will consist of regional winners. In the event that a team cannot participate, second place will be invited to participate. Should the second place school be unable to attend, the match will be forfeited.

Qualifying finals and semi finals will be a knockout format which will see teams eliminated progressively.

1.3 Preliminary Finals & Grand Finals

All Secondary preliminary finals will be held on Friday, 14 October at the Maroochydore Multi Sports Complex, Fishermans Road Maroochydore.

PLF1:	Winner SF2 v Winner SF3
PLF2:	Winner SF1 v North Queensland
Primary	Qualifying Gala Day

Primary Qualifying and Semi finals will be played on Friday 14 October in a Gala Day format. Grand Finals and Minor play off games will take place on Saturday, 15 October at the Maroochydore Multi Sports Complex, Fisherman's Road.

Secondary Grand finals and minor position playoffs will be held on Sunday, 16 October at the Maroochydore Multi Sports Complex, Fisherman's Road Maroochydore.

Grand Final:	Winner PL1 v Winner PL2
Playoff 3rd/4th:	Loser PL1 v Loser PL2

Section 2

COMPETITION MANAGER

2.1 Competition Managers

The competition manager for the AFL Queensland Schools Cup competition is:

Damien Mitchelmore

Participations and Programs Manager – Schools and Diversity

Mobile: 0409 443 079

Email: damien.mitchelmore@afl.com.au

Tarryn Meyer

Participations and Programs Coordinator

Mobile: 0477 444 122

Email: tarryn.meyer@afl.com.au

The Competition Manager's duties in conjunction with that of the regional convener's include:

- Overseeing the running of the competition
- The professional administration of the competition
- Sponsorship for the competition
- Liaising with school co-ordinators, the Community Umpiring Development Officer and other related members of the competition.
- Circulating information on the competition, keeping participants informed
- Social media for the competition
- Distributing nomination information for the competition
- Constructing the draws for the competition
- Ascertain draw requirements for schools
- Allocating match managers
- Ascertain ground availability from clubs and schools
- Handle any problems arising in the competition
- Oversee the evaluation of the competition

Section 3

UMPIRING

3.1 **Umpires' Coordinator**

The Community Umpiring Development Manager is responsible for all aspects of umpiring of the competition. The Competition Manager will forward all comments on umpires to the Community Umpiring Development Manager.

3.2 **Umpiring Policy**

Umpire appointments will be provided by the following parties:

Regional pool games:

- AFLQ: 1-2 field umpires (depending on division)
- Schools: Each team is expected to provide one goal umpire

Qualifying Finals:

- AFLQ: 1-2 field umpires (depending on division)
- Schools: Each team is expected to provide one goal umpire

Semi Finals:

- AFLQ: 1-2 field umpires (depending on division)
- Schools: Each team is expected to provide one goal umpire

Preliminary and Grand Finals:

- AFLQ: 1-2 field (depending on division) and 2 goal umpires

Section 4

MATCH MANAGER DUTIES

4.1 **Match Manager's duties**

AFL Queensland will provide a Match Manager for each venue. It will be his/her responsibility to ensure that:

- Match Managers wear an AFL Queensland staff shirt for easy recognition
- Match results sheets are compiled after matches
- Time Keeper is in place with siren
- Stretcher is available
- Scoreboard is operational
- Two footballs are available (yellow for night games)
- Umpires' flags, whistles, scoresheets and match results sheets are taken to the grounds
- Matches are run on time
- He/she meets with umpires before matches
- During matches, scores are monitored and communicated
- He/she meets with umpires after match and convene tribunal if necessary

Section 5

SCHOOL DUTIES

5.1 Duties

All school co-ordinators are to be conversant with this publication and aware of their duties that are outlined. They are as follows:

- Team Managers are to fill out a Street Smarts AFLQ Schools Cup team sheet listing student names, year level, date of birth and jersey number. Click [HERE](#) for the online form.

Schools must observe all covid guidelines along with the directions of any AFLQ staff.

- All teams must be accompanied by a staff member who is responsible for that team. Schools shall adhere to the requirements for day excursions as set down by their respective education bodies.
- Team Managers are to ensure all players are correctly attired (i.e. football socks, AFL football shorts and AFL jerseys), and officials (runners, water carrier and goal umpires).
- **If a school intends to forfeit, it must notify firstly the competition manager, at least 24 hours before the scheduled commencement of the match.**
- The supervising teacher is to participate in any tribunal hearing in the event of a player being sent off for the entire match.
- Team Managers are to ensure that all players are enrolled in the appropriate year levels for their respective competitive divisions.
- Coaches, officials and players must participate in the spirit of true sportsmanship, ensuring that the competition is a credit to the game of Australian Football and those participating in it.

5.2 First Aid

AFL Queensland will provide a qualified first aid officer at all games administered by the organisation. In circumstances where regional pool games are administered by school sport associations, schools will follow the first aid expectations as stipulated by the respective associations/schools.

Participating schools are required to travel with a well-resourced first aid kit ensuring that reasonable provision is made for the treatment of injuries outside of scheduled games (i.e. travelling to and from games etc.).

5.3 Personal Injury / Accident Insurance

Students participate in the AFL Queensland Schools Cup competition at their own risk. They are responsible for their own personal injury/accident insurance.

The AFL has arranged Public Liability Insurance for a sum Insured of \$20,000,000 to cover its legal liabilities. The AFL expects each school involved in Australian Football programs to maintain public liability insurance to sufficiently cover its legal liabilities. At its own discretion each school or individual may want to consider purchasing personal accident insurance to protect it against claims for non-Medicare medical expenses arising from this Australian Football program, or any other school program.

Section 6

MATCH CONDITIONS AND REGULATIONS

6.1 Primary Female Division

- **Age:** for female students enrolled in grades 4, 5 and 6 ONLY (no mixed teams)
- **Team Size:** teams may consist of up to 15 players (i.e. 12 on-field and 3 interchange).
 - **For Gala Day Formats – Teams may bring 2 Emergency players who are able to be rotated through fixtures. No more than 15 players may participate in any one fixture.**
- **Timings:** 4 x 12 minute quarters ($\frac{1}{4}$ time = 3 minutes, $\frac{1}{2}$ time = 5 minutes, $\frac{3}{4}$ time = 3 minutes)
 - **Exception:** Games may be shortened to accommodate competition scheduling requirements.
- **In the event of a draw:** 5 minutes each way with a straight swap over. Should there be a further draw, this process shall continue until there is a winner.
- **Field size:** maximum of 110m x 80m. Smaller fields may be used at regional pool qualifiers and finals.

All matches will be played under the Laws of the Game promulgated by the AFL.

PLAYERS	12 a side (3 interchange)
MAX GROUND SIZE	100m x 80m
USE OF ZONES	No zones
MATCH LENGTH	4 x 12 min quarters
CONTACT	Tackling is permitted As per the Laws of Australian Football (no sling tackle permitted)
BALL	Synthetic size 3
UMPIRING	1 field umpire 2 goal umpires
BOUNCES	2 bounces
MARKING	A mark is awarded when a player catches the ball directly from another player's kick that has travelled at least 10 metres.
OUT OF BOUNDS	From a kick, a free is awarded against the player who last kicked the ball. From hands, or if there is doubt the umpire shall call a ball up 10m in from the boundary.
KICK OFF THE GROUND	Not permitted unless accidental
STEALING, SMOTHERING, SHEPHERDING, BARGING	Permitted as per Laws of the Game
PENALTIES	10m penalty can be applied at the umpire's discretion if they feel a player has been hindered in any way. Players can be ordered off at the umpire's discretion.

6.2 Primary Male Division

- **Age:** for male students enrolled in grades 4, 5 and 6 ONLY
- **Team Size:** teams may consist of up to 18 players (i.e. 15 on-field and 3 interchange).
 - **Exception – For Gala Day formats teams may bring 2 emergencies who can rotate into fixtures. A maximum of 18 players can participate in any one fixture.**
- **Timings:** 4 x 15 minute quarters ($\frac{1}{4}$ time = 3 minutes, $\frac{1}{2}$ time = 5 minutes, $\frac{3}{4}$ time = 3 minutes)
- **Exception:** Games may be shortened to accommodate competition scheduling requirements.
- **In the event of a draw:** 5 minutes each way with a straight swap over. Should there be a further draw, this process shall continue until there is a winner.
- **Field size:** approximately 110m x 80m. Smaller fields may be used at regional pool qualifiers and finals.

All matches will be played under the Laws of the Game promulgated by the AFL.

PLAYERS	15 a side (3 interchange)
MAX GROUND SIZE	$\frac{3}{4}$ length
USE OF ZONES	No zones
MATCH LENGTH	4 x 15 min quarters
CONTACT	Tackling is permitted As per the Laws of Australian Football (no sling tackle permitted)
BALL	Leather size 3
UMPIRING	1 field umpire 2 goal umpires
BOUNCES	2 bounces
MARKING	A mark is awarded when a player catches the ball directly from another player's kick that has travelled at least 10 metres.
OUT OF BOUNDS	From a kick, a free is awarded against the player who last kicked the ball. From hands, or if there is doubt the umpire shall call a ball up 10m in from the boundary.
KICK OFF THE GROUND	Not permitted unless accidental
STEALING, SMOTHERING, SHEPHERDING, BARGING	Permitted as per Laws of the Game
PENALTIES	25m penalty can be applied at the umpire's discretion if they feel a player has been hindered in any way. Players can be ordered off at the umpire's discretion.

Primary Female Participation:

- Schools should make every Endeavor to enter a female team into the competition.
- Where a school is unable to enter a Primary Female team, they may request permission from the competition manager for a female student to participate in the Primary Male division.
- A female student cannot play in the Primary Male competition if they have played in a female team that is either currently still in the competition or has been eliminated.
- To request permission, please email the competition manager. Approval must be granted prior to the date of the first gala day the school will participate in.

6.3 Junior & Senior Male Divisions

- **Junior Male Division:** for male students enrolled in grades 7, 8 and 9 ONLY (students are not permitted to play up into the Senior Male Division under any circumstances)
- **Senior Male Division:** for male students enrolled in grades 10, 11 and 12 ONLY (students are not permitted to play down into the Junior Male Division under any circumstances)
- **Team Size:** teams may consist of up to 25 players (i.e. 18 on-field and 7 interchange).
- **Timings:** 4 x 15 minute quarters ($\frac{1}{4}$ time = 3 minutes, $\frac{1}{2}$ time = 5 minutes, $\frac{3}{4}$ time = 3 minutes)
- **Exception:** Regional pool games may be shortened to accommodate local scheduling requirements.
- **In the event of a draw:** 5 minutes each way with a straight swap over. Should there be a further draw, this process shall continue until there is a winner.
- **Field size:** Full field as per AFL standards

6.4 Junior & Senior Female Divisions

- **Junior Female Division:** for female students enrolled in grades 7, 8 and 9 ONLY (students are not permitted to play up into the Senior Female Division under any circumstances)
- **Senior Female Division:** for female students enrolled in grades 10, 11 and 12 ONLY (students are not permitted to play down into the Junior Female Division under any circumstances)
- **Team Size:** teams may consist of up to 22 players (i.e. 16 on-field and 6 interchange).
- **Timings:** 4 x 15 minute quarters ($\frac{1}{4}$ time = 3 minutes, $\frac{1}{2}$ time = 5 minutes, $\frac{3}{4}$ time = 3 minutes)

- **Exception:** Regional pool games may be shortened to accommodate local scheduling requirements.
- **In the event of a draw:** 5 minutes each way with a straight swap over. Should there be a further draw, this process shall continue until there is a winner.
- **Field size:** Full field as per AFL standards

6.5 Junior & Senior Male Inclusion Division

- **Junior Male Inclusion Division:** for male students enrolled in grades 7, 8 and 9 ONLY
- **Senior Male Inclusion Division:** for male students enrolled in grades 10, 11 and 12 ONLY
- **Students identified as having a disability under the Education Adjustment Program (EAP)**
- Eligible students must have a current verification in one or more of the following six EAP disability categories:
 - Autism Spectrum Disorder (ASD)
 - Hearing Impairment (HI)
 - Intellectual Disability (ID)
 - Physical Impairment (PI)
 - Speech-Language Impairment (SLI)
 - Vision Impairment (VI)
 - Social Emotional Disorder (SED)
- **Team Size:** teams may consist of up to 16 players (i.e. 12 on-field and 4 interchange).
- **Timings:** 4 x 12 minute quarters
- **Exception:** Regional pool games may be shortened to accommodate local scheduling requirements.
- **In the event of a draw:** 5 minutes each way with a straight swap over. Should there be a further draw, this process shall continue until there is a winner.
- **Field size:** Full field as per AFL standards
- School merge criteria is available upon request

6.6 Ineligible players

Playing an ineligible and/or over-age player will incur the loss of any competition points (for the purposes of a ladder), prevent the team from progressing to the next stage of the competition or being awarded the State Championship title

An ineligible player is:

- A student enrolled in the incorrect grade for the specified division
- Playing extra student/s as an extended bench without prior approval from the competition manager
- A student enrolled from another school
- A player currently suspended in any AFLQ affiliated competition.

6.7 Order Off Law

The order off law shall apply to all competition matches. Only Field Umpires are permitted to order a player from the field.

- A player ordered off the playing surface under a **Yellow Card** shall remain off the playing surface for **15 minutes of playing time**.
- A player ordered off the playing surface under a **Red Card** shall remain off the playing surface for the remainder of the match and is reported under the LOAFL. He/she cannot be replaced for **15 minutes of playing time**.

The player is not permitted to enter the ground, as well as the interchange area and coach's box, for the remainder of that match.

- If a player receives three (3) yellow cards in one season, an automatic one (1) match suspension will apply. Subsequently, if a player receives a fourth (4th) yellow card in a season, he/she will be sent to the Tribunal under the charge of 'Misconduct'.
- For the avoidance of doubt, a player can receive two yellow cards in a match without being reported.
- A Match Manager may also ask a coach or supervising teacher to have a player/s return to the bench for a "cooling off" period. They may be replaced and can:
 - return within the quarter at the Match Managers discretion; or
 - stay off for the remainder of the quarter

6.8 Tribunal Instructions

A full run sheet of the AFL Queensland School Football Tribunal Process and list of reportable offences and suspensions can be found in the Appendix.

6.9 Consequences

Players who are reported and subsequently found guilty and suspended, at any level of AFL will not be allowed to participate in any other AFL Queensland sanctioned competitions during the time of the suspension. At the completion of the suspension the player will be eligible to participate in AFL Queensland sanctioned competitions.

AFL Queensland has the right to review and make changes based on circumstantial context.

6.10 Playing Uniforms

To ensure the best presentation of this competition, it is expected that all players will wear matching AFL shorts and socks. Should schools decide not to wear traditional Australian Football style shorts and wear school sports shorts, it is important that all players wear the same style of shorts.

6.11 Trophies and Awards

A State Championship School Cup will be awarded to the grand final winning school.

All teams who make the Grand Final will receive a medallion. A 'Best on Ground' medallion will also be awarded in the State Grand Finals.

6.12 Footballs

AFL Queensland will supply the following footballs for matches:

- Primary Female: size 3 synthetic
- Primary Male: size 3 leather
- Junior Female: size 3 leather
- Junior Male: size 4 leather
- Junior Male Inclusion: size 4 leather
- Senior Female: size 4 leather
- Senior Male: size 5 leather
- Senior Male Inclusion: size 5 leather

6.13 Officials

Each team is entitled to the following:

- One (1) official runner, attired in a pink labelled shirt and appropriate shorts and enclosed footwear.
- One (2) official water carrier, attired in a white labelled shirt and appropriate shorts and enclosed footwear.

6.14 Interchange

The interchange area for this competition will be the marked area in the centre of the field, between the positioned coaches' boxes.

A player cannot enter the field as a replacement until the player they are replacing has left the field through the marked interchange area.

A player who does not leave the playing ground through the approved areas shall not be permitted to take further part in the match unless they are taken from the playing ground on a stretcher.

6.15 Multiple Teams

Schools are encouraged to enter multiple teams into the competition. Should schools wish to enter more than one team, teams will be differentiated by the following:

- A Team – most competitive team
- B Team – developing team

6.16 Schools of Enrolment & Combined Teams

- All students must be formally enrolled within the school that lodges the team nomination
- In the event a student changes their school of enrolment after already participating in an AFLQSCup match, they are no longer eligible to participate in their initial team (they are permitted to participate under their new school of enrolment)
- Should a Senior School (Grades 11 and 12) wish to enter they may draw upon Year 10 students from one of their official feeder schools. This must be approved by the competition manager prior to attending the scheduled gala day
- With the competition managers approval, a student who is enrolled in distance education can join a local school and it will be considered as a single entry. This entry will remain eligible to progress through the competition.

6.17 Conduct

Coaches, officials and players must participate in the spirit of true sportsmanship, ensuring that the competition is a credit to the game of Australian Football and those participating in it. This requires coaches/staff to emphasise to their players that they are to compete in a sportsmanlike manner at all times.

Undue rough play, blatant violence, abusive and offensive language, and unsportsmanlike behaviour will not be tolerated in anyway. Players displaying this type of behaviour will be sent from the field.

AFL Queensland will suspend any players from following matches who show this behaviour. In addition schools are encouraged to impose disciplinary action appropriate to the conduct as they see fit.

Teams deemed to be behaving in a manner contrary to the spirit of the game will be issued with a warning from the Match Manager during the match. Should this behaviour not be rectified, the team may be suspended from future games within the 2016 competition and potential exclusion from future competition years.

6.18 Forfeits

In the case of a match forfeit it is the offending school's responsibility to firstly notify the Competition Manager.

Schools who forfeit within 24 hours of their scheduled match time will be fined \$150.00 towards covering associated costs.

PLEASE NOTE: if a forfeit is necessary due to reasons or conditions beyond a school's control (extreme weather conditions, traffic etc.), this will be taken into consideration before a fine is issued.

AFL Queensland will notify all relevant parties such as umpires, Match Managers, opposition schools and the venues.

In the event of a forfeit, the team forfeited against shall progress through to the next stage of the competition.

MINIMUM team numbers for games to commence.

- Primary Male: 12 on-field
- Primary Female: 8 on-field
- Junior & Senior Female: 12 on-field (full field)
- Junior & Senior Male: 14 on-field (full field)
- Junior & Senior Male Inclusion: 9 on-field

Where difficulty occurs fielding full team numbers, coaches must even up player numbers. Should one team have a full team, they may play an extended bench (i.e. in an 18 a-side match, should the opposition only have 14 on-field, the team with a full side may have an extended interchange of 11 players).

6.19 Wet Weather Policy

In the event of wet/inclement weather causing a venue to close, AFLQ will endeavor to source an alternative venue. If this is not possible within a reasonable timeframe, the match will be rescheduled.

6.20 Alcohol

The policy and action plan in relation to alcohol consumption at AFL Queensland School Cup competition matches is as follows:

- Areas other than those designated as licensed are enforced as alcohol free.
- It is the Match Managers duty to regulate any alcohol consumption.
- Where it is acknowledged that the spectators are supporting their School, the Teacher in charge is requested to assist the Match Manager in directing offending spectators to refrain or move to the licensed area (if one exists)
- Contact Police if offending spectators choose to ignore directions.

Section 7

SCHOOLS OF EXCELLENCE DIVISIONS

7.1 Officials

Each team is entitled to the following:

- One (1) official runner attired in a pink labelled shirt and appropriate shorts and enclosed footwear.
- Two (2) official water carriers attired in a white labelled shirt and appropriate shorts and enclosed footwear.

Each team is to supply a goal umpire, attired in a green labelled shirt and appropriate shorts and enclosed footwear.

Shirts and shorts are the property of the schools and must be worn for each match.

7.2 Competition Points

To ensure the competition is run professionally and in the spirit of the game, the following points system will be in place:

WIN:	4 points
DRAW:	2 points (or cancellation of match)
LOSS:	0 points

If after the round robin games any two (2) or more teams competing in the same division that have obtained an equal number of competition points, the position of such team on the ladder shall be determined by a percentage calculated as the percentage ratio of the cumulative total of points scored by a team to the cumulative total of points scored against that team as recorded.

Any school who plays an ineligible, suspended, expelled or over-age student will be stripped of all competition points.

Forfeits

Competition points and percentage will be awarded as follows:

1. The team that did not forfeit the match will be awarded four (4) competition points for the match and eligible for the two (2) bonus points
2. For percentage the team that does not forfeit the match is awarded a score of 60 points 'for'
3. For percentage the team that does forfeit the match is awarded a score of 60 points 'against'

7.3 Multiple Teams

Schools are encouraged to enter multiple teams into the competition. Should schools wish to enter more than one team, teams will be differentiated by the following:

- Schools fielding more than one (1) team in the Excellence Division or Excellence Invitational Division must provide a list of fourteen (14) male or twelve (12) female Core Players to the Competition Manager no later than one (1) week prior to the start of the AFLQSCup Excellence Competition.
- The fourteen (14) male or twelve (12) female Core Players are only permitted to play in the Excellence Invitational Division.
- The list of Core Players put forward will be confirmed by the Competition Manager to ensure that they are the most appropriate players to be recognised as Core Players.
- When it is considered that the most appropriate players have not been included in the Core Players List, the Competition Manager will advise the School of the name of any such Player who must be included in the Core Player List before the next match.
- Core Players must be a current enrolled student in the eligible grade.
- All the remaining Players are eligible to rotate between the teams from that School.
- School of Excellence Schools are unable to participate in the AFLQSC Gala Days.

7.4 10 Goal Rule

Percentage from any fixture matches where the margin is greater than sixty (60) points at the end of the match will be calculated as if the margin was sixty (60) points using the losing team's score as the base score.

Example:

Final Score: Team A – 15 goals, 10 behinds, 100 points Team B – 3 goals, 4 behinds, 22 points

Will be recorded for the purposes of percentage as: Team A – 15 goals, 10 behinds, 82 points Team B – 3 goals, 4 behinds, 22 points (NB. Total points will be required to be adjusted manually)

Section 8

STATE FINALS

8.1 **Competition format**

The state finals consist of qualifying finals, semi-finals, preliminary finals, minor position play offs, and grand finals.

8.2 **Grand final**

In the event of wet/inclement weather causing Maroochydore Multi Sports Complex to close, AFLQ will endeavor to source an alternative venue. If this is not possible within a reasonable timeframe, the state championship will be awarded to the team who won their preliminary final by the greatest score margin.

Section 9

ENTRY INTO THE AFL QUEENSLAND SCHOOLS CUP COMPETITION

9.1 **Bound to Regulations and Other Rules**

Each team entering the competition shall be bound by and shall comply with:

1. The regulations and duties outlined in this document, AFL Queensland Schools Cup Official Management Handbook
2. The laws of Australian Football, and amendments made to these as outlined in the AFL Queensland Schools Cup competition Official Management Handbook and
3. Any resolutions, determinations, rules or regulations made by the AFL Queensland in relation thereto.
4. Application for exemption from either the Rules and Regulations or Competition By-Laws is at the sole discretion of the Competition Manager

9.2 **Nominations**

Each school wishing to participate in the 2022 AFL Queensland Schools Cup shall apply by lodging a team nomination via the online nomination form on the AFL Queensland website.

Nominations will remain open until venues reach capacity or a draw is completed.

Section 10

NORTHERN QUEENSLAND SCHOOLS

10.1 North Queensland Schools Championships

Schools who successfully qualify for the Street Smarts AFLQ Schools Cup North Queensland Championships will be offered financial assistance to reduce the costs to schools for travel. This will be discussed with each school and will be dependant on where they are traveling from and how many teams they have qualified.

Once the subsidy has been determined all invoices should be made out to:

Attention Damien Mitchelmore
AFL Queensland
PO Box 3132, Yeronga LPO Q 4104
ABN: 66 090 629 342

Schools must also provide a copy of respective transport invoices/receipts as well as proof of payment.

NB: Invoices will not be honoured if received after Tuesday, 18 October 2022

10.2 Player/staff levies – Northern conference teams only

The Northern Conference team to progress to the state preliminary finals at Maroochydore on Friday, 14 October will be required to contribute a levy per person to subsidise expenses associated with the team's travel.

The school will be required to subsidise \$150.00 + GST for each member of the travelling party (based on the team sizes specified). AFL Queensland will cover the remainder of the cost for flights, accommodation, all meals and bus transfers. AFL Queensland will make all bookings/arrangements associated with the team's travel.

In the event that teams would like to travel with more than two officials, this will be at the school's expense. AFLQ will not be responsible for the organisation or subsidisation of travel and associated expenses.

Schools will be invoiced prior to travelling to Maroochydore.

School Football Notice of Charge

Steps

- Match manager will complete a notice of charge form and inform team managers or coaches of its lodgement.
- AFLQ will review the information and work with the school of the offended player to work through the charge.
- AFLQ will offer a set penalty for the school to accept or decline.
- Should a set penalty be declined, AFLQ will review with the option of a tribunal.

Tribunal Process

1. All parties should be present:

- Reported Player
- Umpire (who made the report)
- Offended Player*
- Witness/es*

**Offended player only in the case of answering to a strike/rough conduct charge. Witness/es- if someone other than the umpire witnesses the incident, they must come forward to give evidence.*

2. Ask the Reported Player how they plead to their charge (Guilty/Not Guilty).

- GUILTY
 - Set penalty (incident was straight forward)
 - Tribunal (Incident not clear/or severe)
- NOT GUILTY
 - Tribunal

3. Ask the Offended Player and Witnesses to leave and not return until after the Umpire's report and questioning.

4. Hear the Umpire's report (Panel to ask questions if any).

5. Offended Player (if one) asked to come back and give their version of the incident (Panel to ask questions if any).

6. Reported player asked to give their version of the incident (Panel to ask questions if any).

7. Witness/es (if any) asked to come back and give their version of the incident (Panel to ask questions if any).

8. All parties to leave and let Panel discuss the case.

- If the Reported Player is found guilty:
 - They pleaded **guilty**:
 - Set penalty
 - They pleaded **not guilty** and were found **guilty**:
 - Set penalty PLUS any further penalty that AFLQ believe is warranted

9. All parties invited back for the result of the hearing.

10. Result of Tribunal to be noted by the competition manager and a copy to be kept on file. It will also be shared with Football operations.

Rule	Explanation
21.2.2 (a)	Intentionally or carelessly;
	(i) striking another person
	(ii) kicking another person or (iii) kneeling another person
	(iv) charging another person
	(v) engaging in Rough Conduct against an opponent;
	(vi) bumping or making forceful contact with an opponent from front-on when that player has their head down over the football;
	(vii) head-butting or making contact with another person using the head;
	(viii) making unreasonable or unnecessary contact to the eye region of another person;
	(ix) making unreasonable or unnecessary contact to the face of another person;
	(x) scratching another person; or
	(xi) tripping another person whether by hand, arm, foot, or leg;
21.2.2 (b)	eye-gouging another person;
21.2.2 (c)	stomping on another person;
21.2.2 (d)	intentionally making contact with, or striking, an umpire;
21.2.2 (e)	attempting to strike an Umpire;
21.2.2 (f)	spitting on or at an Umpire;
21.2.2 (g)	behaving in an abusive, insulting, threatening or obscene manner towards or in relation to an Umpire;
21.2.2 (h)	using abusive, insulting or obscene language towards or in relation to an Umpire;
21.2.2 (i)	unreasonable or unnecessary contact with an Umpire;
21.2.2 (j)	carelessly making contact with an Umpire;
21.2.2 (k)	disputing a decision of an Umpire;
21.2.2 (l)	spitting at or on another person;
21.2.2 (m)	attempting to strike another person;
21.2.2 (n)	attempting to kick another person;
21.2.2 (o)	attempting to trip another person whether by hand, arm, foot, or leg;
21.2.2 (p)	making unreasonable or unnecessary contact with an injured player;
21.2.2 (q)	engaging in a melee;
21.2.2 (r)	instigating a melee;
21.2.2 (s)	wrestling another person;
21.2.2 (t)	pinching another person;
21.2.2 (u)	engaging in an act of staging;
21.2.2 (v)	using abusive, insulting, threatening or obscene language;
21.2.2 (w)	use of an obscene gesture;
21.2.2 (x)	engaging in Time Wasting;
21.2.2 (y)	interfering with a Player Kicking at Goal;
21.2.2 (z)	intentionally shaking a goal or behind post;
21.2.2 (aa)	failing to leave the Playing Surface when directed to do so by an Umpire;
21.2.2 (bb)	wearing boots, jewellery and equipment prohibited under Law 9; or
21.2.2 (cc)	engaging in any other act of misconduct or serious misconduct.

CONDUCT (INTENTIONAL, CARELESS)

Intentional conduct

A Player intentionally commits a Classifiable Offence if the Player engages in the conduct constituting the Reportable Offence with the intention of committing that offence.

Careless conduct

A Player's conduct will be regarded as Careless where it constitutes a breach of the duty of care owed by the Player to all other Players. Each Player owes a duty of care to all other Players, Umpires and other persons (as applicable) not to engage in conduct which will constitute a Reportable Offence being committed against that other Player, Umpire or other person (as applicable).

IMPACT (LOW, MEDIUM, HIGH OR SEVERE)

In determining the level of impact, regard will be had to several factors. Firstly, consideration will be given to the extent of force and, in particular, any injury sustained by the Player who was offended against. Secondly, strong consideration will be given to the potential to cause injury, particularly in the following cases:

- intentional head-high strikes, such as those with a swinging clenched fist, raised forearm or elbow;
- high bumps, particularly with significant head contact and/or Player momentum;
- any head-high contact with a Player who has his head over the ball, particularly when contact is made from an opponent approaching from a front-on position;
- forceful round-arm swings that make head-high contact to a Player in a marking contest, ruck contest or when tackling;
- spear tackles; and
- driving an opponent into the ground when his arms are pinned.

Impact Guidelines

- **Severe** – Major impact and serious injury to the Player
- **High** – major impact on the Player and was not able to participate in the remainder of the game
- **Medium** – Clearly some impact on the Player and the Player left the field for a lengthy period of time
- **Low** – Minimal or no impact on the game and the Player continued to play unabated or was able to play

CONTACT (HIGH/GROIN, BODY)

High contact is not limited to contact to the head and includes contact above the shoulders. Contact to the Groin includes contact to the crease or hollow at the junction of the inner part of each thigh with the trunk together with the adjacent

CLASSIFIABLE PHYSICAL CONTACT OFFENCES

Conduct	Impact	Contact	Base Sanction	Early Guilty Plea (Set Penalty)
Intentional	Severe	All	Tribunal	N/A
	High	High / Groin	Tribunal	N/A
		Body	3 matches	2 matches
	Medium	High / Groin	3 matches	2 matches
		Body	2 matches	1 match
	Low	High / Groin	2 matches	1 match
		Body	2 matches	1 match
Careless	Severe	All	Tribunal	N/A
	High	High / Groin	3 matches	2 matches
		Body	2 matches	1 match
	Medium / Low	High / Groin	2 matches	1 match
		Body	2 matches	1 match

CLASSIFIABLE VERBAL & OFFENSIVE GESTURE OFFENCES

Conduct	Directed at	Level	Base Sanction	Early Guilty Plea (Set Penalty)
All	All	Severe	Tribunal	N/A
Threatening	Umpire	High	Tribunal	N/A
		Low	4 matches	3 matches
	Crowd	High	4 matches	3 matches
		Low	3 matches	2 matches
	Player / Other	High	3 matches	2 matches
		Low	2 matches	1 match
Obscene / Abusive / Insulting	Umpire / Crowd	High	3 matches	2 matches
		Low	2 matches	1 match
	Player / Other	High / Low	2 matches	1 match
Obscene Gesture	Umpire / Crowd	All	3 matches	2 matches
	Player / Other	All	2 matches	1 match

LOW-LEVEL OFFENCES

First Low-Level Offence		Second & Subsequent Low-Level Offences	
Base Sanction	Early Guilty Plea (Set Penalty)	Base Sanction	Early Guilty Plea (Set Penalty)
2 matches	1 match	3 matches	2 matches

region and including the testicles.

YELLOW CARD

Meaning

Player is sent off for a near reportable offence. Can be used as a match management tool to lessen the chance of a player committing a reportable offence.

Duration

Player is to leave the playing surface for 15 minutes of playing time. **Player can be replaced** immediately.

Some instances where a yellow card may be used: - Player is showing signs of aggression that could lead to a report

- Late tackles or Provoking other players (pushing, threatening)
- Failing to adhere to an umpire's request/warning
- Umpire abuse

RED CARD

Meaning

Player is reported and sent off for the rest of the match.

Duration

Player is to leave the ground for the rest of the match. Player is not allowed inside the playing area or the coaches box. **Player cannot be replaced** for 15 minutes of playing time.

Some instances where a red card is warranted: - Any reportable offence such as Striking, Kicking, Excessive force in a tackle, Charging, Abusive language to an umpire using swearing or Misconduct

PLAYING AFTER REPORT ISSUED

If a player is reported in a match and wishes to play in another match on the same day the following will apply:

- (i) If the player elects to accept the set penalty on offer they are not permitted to enter the ground, as well as the interchange area and coaches box, for any further match in that round of matches, or play in another match until the suspension has been served. For the purposes of the suspension period, the match the player wished to play in does not count.
- (ii) If the player elects for the matter to be heard by the Tribunal they are permitted to play in another match on the same day.

Code of Conduct

AFL Queensland has until 5pm the next business day to advise of an investigation into any potential breaches of the code of conduct that occurred at a school's fixture.