



UMPIRE HANDBOOK – 2019

AFL Queensland Juniors

Brisbane | Gold Coast | Sunshine Coast

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IMPORTANT CONTACTS

AFL Queensland Umpiring Coaching Staff

Brisbane Juniors

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Luca Bisogni – Field Umpire Coach AFL Queensland Juniors – Brisbane

Email: luca.bisogni@icloud.com

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Gold Coast Juniors

Robert Paull – Field Umpire Coach AFL Queensland Juniors – Gold Coast

Email: rapaull@bigpond.com

Phone: 0408 496 909

Sunshine Coast Juniors

Denis Gollop – Field Umpire Coach AFL Queensland Juniors – Sunshine Coast

Email: delpgollop@hotmail.com

Phone: 0413 116 262

Appointments and Administration – SEQ Juniors

Jessica Markut

Email: Jessica.markut@afl.com.au

Phone: 0437 110 560

Welfare Contact: If you have an issue or problem that you require assistance with, then please contact either your coach or the AFLQ Community Umpire Development Manager. We are here to help!

Brisbane Juniors **Competition Managers**

Tony Saunders – Competition Manager AFL Queensland Juniors – Brisbane
Email: Tony.Saunders@afl.com.au

Ashleigh McCall – Competition Coordinator AFL Queensland Juniors – Brisbane
Email: Ashleigh.McCall@afl.com.au

Notice of Report Contact (Report Hotline) – 0400 006 859

Gold Coast Juniors **Competition Managers**

Finlay Blacklock – Competition Manager AFL Queensland Juniors – Gold Coast
Email: Finlay.Blacklock@afl.com.au

Jenny Webber – Competition Coordinator AFL Queensland Juniors – Gold Coast
Email: Jenny.Webber@afl.com.au

Notice of Report Contact (Report Hotline) – 0431 175 266

Sunshine Coast Juniors **Competition Managers**

Benjamin Williams – Competition Manager AFL Queensland Juniors – Sunshine Coast
Email: Benjamin.Williams@afl.com.au

Notice of Report Contact (Report Hotline) – TBA

Umpiring Manager

Damien Mitchelmore – Community Umpiring Development Manager
Email: Damien.Mitchelmore@afl.com.au
Phone: Work: (07) 3033 5446 – Mobile: 0409 443 079

State Junior Football Operations Manager

Cherie Brockwell – AFL Queensland State Junior Football Operations Manager

TRAINING

Attending training is an important part of an umpire's development, as it is where you hone and improve your umpiring skills and can practice them in a comfortable environment.

Although we have umpire training available on a weekly basis, AFL Queensland Junior Coaches also recognise that many umpires may struggle to get to training due to other commitments each and every week. In order to encourage as many people as possible to umpire, our umpires are only required to attend **one compulsory training session per month** to ensure they are developing their skills.

Compulsory training for all Junior Umpires will be on the first Training night of the month.

AFL Queensland Brisbane Juniors Training Venue

When: Wednesday night, 6:00pm – 7:30pm

How Often: Weekly

Where: Griffith Moorooka AFC (Alexander Park, Beaudesert Rd, Moorooka)

Training Dates: February – August

Compulsory Training Night: First Wednesday of every month

Contact in case of missing training: Matthew Bridges 0424 225 243

AFL Queensland Gold Coast Training Venue

When: Wednesday night, 6:00pm – 7:30pm

How Often: Weekly

Where: Carrara AFC, Neilsens Rd, Carrara

Training Dates: February – August

Compulsory Training Night: First Wednesday of every month

Contact in case of missing training: Robert Paull 0408 496 909

AFL Queensland Sunshine Coast Training Venue

When: Wednesday night, 6:00pm – 7:30pm

How Often: Weekly

Where: Maroochydore AFC (Back Oval, Maroochydore Multisport Complex, Fisherman's Rd)

Training Dates: February – August

Compulsory Training Night: First Wednesday of every month

Contact in the case of missing training: Denis Gollop 0413 116 262

APPOINTMENTS & AVAILABILITY

Availability

Due to the number of matches that occur each week, it is incredibly important for umpires to advise their unavailability ASAP so Appointment Coordinators can complete draft appointments for the week ahead.

All AFL Queensland Junior umpires utilise Schedula to manage the appointments process.

As there are Junior matches on Friday night, Saturday and Sunday, it is important to address your unavailability **across the whole weekend**.

Events which may affect your unavailability include:

- Family events
- Part-time work
- School sport
- Holidays etc.

Unavailability due to your playing commitments will be catered for once we receive the information on what team you will be playing in. You will be asked for this before the start of the year. **If you change teams during the season please notify the appointment coordinator in your region and your coach.**

Instructions on how to use Schedula can be found on the next pages, or you can go to the Umpire AFL Queensland YouTube Channel to find a 'how to use Schedula' video.

For 2019, we ask that all umpires advise of their availability on Schedula for the following weekend by 8pm Sunday.

Understanding the Process

- Our process is there to ensure umpiring is a flexible experience so that everyone can be involved.
- It also helps to manage such a large group.
- The coaches commence working on a draft appointments sheet over the weekend before so that appointments can be distributed Monday.
- Since everyone has so many influences on their availability, the appointment process is a tedious task of designing an appointment layout that suits everyone.

The Coaching Staff understand that events such as family, school and work commitments can often pop up with short notice. **If you become unavailable after the 8pm Friday deadline, you must notify your Appointments Coordinator and coach for your region via phone call or text message.**

Day	Time	Details
Friday (7 Days out)	No Later than 8PM	Umpires are to update their Schedules availability for the weekend following. This is to be done no later than 8pm.
Saturday Sunday	ALL DAY	Umpiring Coaches and Appointments Coordinators work on the appointments for the following weekend.
Monday	5pm	Appointments will be collated and loaded into Schedules. They will be automatically sent to umpires at 5pm.
Tuesday	5pm	Umpires must accept or decline their appointments before 5pm.
Wednesday	Onwards	Coaches and Appointments Coordinators work to fill any declined appointments
If you become unavailable at any stage after this you must call the appointments coordinator and your umpire coach.		
Friday	3PM	Appointments Coordinator to send out final confirmation of appointments
Weekend	ANYTIME	If any issues arise with your appointments you must call the appointments coordinator and Umpiring Coach to advise of your issue.

Appointments Process continued

Umpire appointments are managed in Schedula. An email will be sent to each umpire once appointments are released, asking them to login and confirm their appointment. Instructions for how to confirm appointments are on the Umpire AFL Queensland YouTube Channel, where you can find a 'how to use Schedula' video.

Changes to Your Availability after Appointments Email or Before Your Match

We understand that there are situations that arise that force you to withdraw from the weekend after the appointments email has been sent out.

In these events, please follow the following procedure:

1. Call the Appointment Coordinator
2. Allow the greatest amount of time possible to fill your match
 - Calling the day/night prior to a match leaves no room to fill your match
 - If you are sick or experience injury, advise the Competition Officer as soon as you develop symptoms which could potentially affect your ability to umpire your match
3. Investigate feasible options to fill your match
 - Chat to friends and other umpires to see if they could potentially fill your spot
 - Having checked other umpires' availability, run it by the Competition Officer

Understanding the Appointments Process

- We appoint our umpires based on their level of ability, development opportunities and where they live.
- Late changes in appointments can often have a domino effect on other umpires' appointments – therefore changing many people's weekend plans and arrangements for transport.
- The above policies have been developed to minimise the impact of casual unavailability on our large group of umpires.

THREE STRIKE SYSTEM

With any part-time or casual work, there are certain requirements that need to be adhered to otherwise you could potentially face losing your job. Whilst it is important to have as many people as possible involved with the group, our policies and procedures need to be followed to ensure the group is managed effectively.

To combat and manage any breaches of policy or procedure, a Three Strike System is in place:

- **First Strike** – a written letter from the AFL Queensland Community Umpiring Development Manager outlining the breach.
- **Second Strike** - a counselling session with the AFL Queensland Community Umpiring Development Manager and AFL Queensland Junior Competition Manager.
- **Third Strike** - minimum one week of non-appointment. Non-appointment time frame will be judged after a disciplinary hearing with the AFL Queensland Community Umpiring Development Manager and State Junior Football Operations Manager.

An umpire will receive a strike for one or more of the following:

- Casual unavailability in late (without valid reasoning)
- Withdrawing from a match via email (unless fault is on the AFL Queensland Junior Competition)
- Withdrawing from a match after appointments have been sent out (without reasonable reason)
- **Online paperwork not lodged by 9am Monday morning after matches without a reasonable excuse**
- Any act of misconduct

Understanding the Process

Whilst we understand that the above measures may be strict, they are incredibly important in ensuring that the group runs effectively. Common sense will apply in all circumstances (for example, First Year Umpires will have time to get used to our procedures and processes).

If you are unsure of any of the above, please contact the Community Umpiring Development Manager.

UNIFORM AND APPEARANCE

Appearance is an important part of umpiring, and AFL Queensland recognises that for our umpires to gain respect in the wider football community we must present ourselves in a professional manner. Therefore, we have adopted the following uniform guidelines:

Off-Field Uniform (to and from matches)

- AFL Queensland supplies each umpire with a Tribal Sport dress shirt free of charge to be worn to/from matches.
 - The is the only shirt to be worn to matches
 - Please do not wear your dress shirt to training to run in
 - Umpires are to be dressed in long black pants
 - This dress standard was introduced in 2008 to increase our professionalism
 - AFL Queensland believes this is reasonable considering all that is provided
 - Shoes must be black dress shoes (like school shoes)

On Field Uniform (during matches)

- Umpires wear their supplied Umpiring Uniform (Shirt, shorts, socks, cap and sweatbands)
- Socks must always be pulled up and shirts tucked in
- Footwear must be clean and predominantly white in colour

GOAL UMPIRES (finals only)

- Black trousers/track pants and black football boots are permitted (no white/grey)

MATCH DAY

When preparing for your match it is important to think about the following:

- Make sure you are well rested (a good night's sleep)
- Well hydrated to ensure you are fit both physically and mentally
- Eaten a good dinner or breakfast to make sure you have enough energy for your match or matches

As many of you umpire more than one match in a weekend, staying hydrated is crucial in ensuring that you can give your best for each game.

Umpiring Checklist (What You Should Pack In Your Bag)

- ✓ Umpire Uniform – Folded and Clean
- ✓ Running Shoes and a spare set of Laces
- ✓ Minimum of two (2) whistles
- ✓ Umpiring Hat
- ✓ Towel and Soap
- ✓ Drink Bottle
- ✓ Umpiring Pack that Contains:
 - AFL Queensland Junior Umpire Handbook
 - AFL 2018 Laws Book (can be downloaded electronically on your phone)
 - Diary
 - Pen
 - Yellow/Red Cards
 - Match Paperwork (Score Cards, Time Cards, Vote Cards and Umpire Checklist)
 - Notice of Report Sheets
- ✓ Notepad/Diary for reporting
- ✓ Coin for centre toss
- ✓ Sunscreen

Pre-Match

Make sure you arrive at the venue **45 minutes** before start time. Arriving on time is incredibly important to ensure you have enough time to prepare for your match and ensure the game starts on time.

If you are running late, you MUST call the Umpiring Coach for your region. If you cannot call them, then call the Competition Co-ordinator. If you cannot contact anyone please contact the AFL Queensland Community Umpiring Development Manager.

When you arrive at the ground, make sure you do the following:

- Locate the umpires' room
- Get changed into your uniform

At 20 minutes before start time, you then go and visit the players. When visiting the rooms make sure you:

- Introduce yourself to the captain, coach and manager of each team.
- Check Team officials are wearing their ID around their neck.
- Check players' boots, nails and uniform. Particularly:
 - Boots: No steel-capped screw-ins allowed
 - Nails: Are clipped
 - Jewellery: None allowed
 - Skins/compression gear: is "flesh" colour (*under the AFLQ Junior Rules and Regulations players are not permitted to wear coloured skins*)
- **Give** the time card and one score card to the Home team manager – If club does not have any at the game provided by AFL Queensland Junior Competition Managers.
- **Give** the other scorecard to the Away team manager – If club does not have any at the game provided by AFL Queensland Junior Competition Managers.
- **Collect** the Match Football from the home team
- **Collect and check** the Team Sheets from both the home and away teams. (Please note clubs have until the completion of half time to have team sheets to the umpires) Please refer to the back of this handbook for an example of a correct team sheet.

At 10 minutes before start time:

- Walk out onto ground, hold the football above your head 25m into the ground for the timekeeper
- Call for Captains 5 minutes before start
 - Coin Toss/Whistle in hand for Away captain

During the Match

Make sure you umpire to the best of your ability at all times, as you never know when a coach is watching.

At the breaks, make sure you:

- Get a drink from the Ground Marshall (make sure you say please and thank you)
- Take note of the best players from each quarter to help you with best and fairest votes after the match (Under 12 to Under 16 Only)

After the Match

After the final siren, move to the centre of the ground to shake hands with the players.

- Collect the score cards from the goal umpires to sign off the scores of the match, and make sure the boundary umpire signs the card as well
- Ensure that both managers sign the back of both score cards
- Collect the time card from the timekeeper
- Complete the 3, 2, 1 Best and Fairest votes
 - Make sure you write the votes into your note pad before you complete the paperwork. This is used as a backup if paperwork is ever lost.
- Fill out any reports or send off forms if applicable
 - Make sure you take notes in your diary before you seal envelope
- Write down the score, votes and any other key details into your note pad or diary
- Tick off the Umpire Paperwork Checklist
- Collect the Match Day Paperwork:
 - Best and Fairest Votes
 - Score Cards
 - Time Keepers Card
 - Any reports or send off forms
 - Team Sheets
 - Umpire Checklist – This is also your pay sheet
- Complete the online paperwork before **8pm Sunday** after matches.
- Post paperwork ASAP or bring Paperwork to Compulsory Training nights

If there is a report in your game please take a photo of the Report Sheet and send to the report contact number for your region. Then notify your Umpiring Coach as soon as possible. For Brisbane Juniors, you must text details of the report to the Reporting Hotline (see contact list for details).

If there are any incidents please contact your Umpiring Coach as soon as possible after the completion of your match. They will then contact the Competition Co-ordinator immediately after.

MATCH DAY UMPIRE CHECKLIST



AFL Queensland Juniors Umpire Game Day Checklist

- Arrive 45 minutes before start time
- Wearing correct AFLQ Juniors Uniform
- Have correct AFLQ Juniors Red & Yellow Cards
- Met players & coaches 20 minutes before play
- Check players boots & nails
- 10 minutes before or when possible walk out
- Start and Complete game
- After the match collect scorecards
- Team Managers to take picture of scorecard
- Collect Timecard from timekeeper
- Collect all hard copies of paperwork
- Complete all hard copies of Match Day Paperwork
- Complete Online Match Day Paperwork

SEND OFFS

Yellow Cards

Player is Sent Off for a near reportable offense.

Duration:

Player is to leave the field for the rest of the quarter and the whole of the next quarter. Player can be replaced.

The yellow card can be used as a match management tool to lessen the chance of a player committing a reportable offense

Some instances where a Yellow Card can be used:

- Player is showing signs of aggression that could lead to a report
 - Late tackles,
 - Provoking other players (pushing, threatening)
- Failing to adhere to an umpire's request/warning
- Umpire Abuse

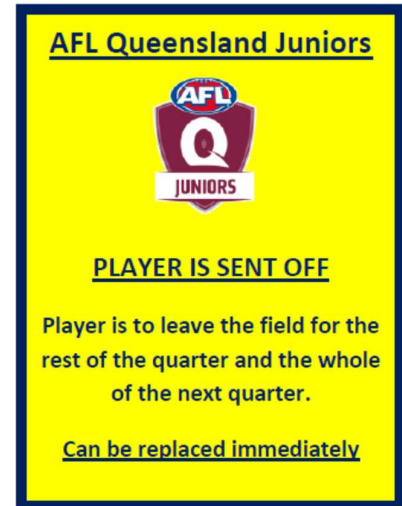
Red Cards

Meaning: Player is Reported and Sent Off for the Game

Duration: Player is to leave the field of play and not return at all. Player is not allowed inside the fenced area and/or on the field. Player cannot be replaced for the rest of the quarter and the whole of the next quarter.

Some instances where a Red Card is warranted:

- Any reportable offence such as:
 - Striking
 - Kicking
 - Excessive force in tackle
 - Charging
 - Abusive Language to umpire using swearing
 - Misconduct



MATCH DAY PAPERWORK

After the completion of your appointed match you **MUST** complete the match day paperwork for that game. The match day paperwork for the game includes:

- Umpire Checklist
- Collection of Home and Away team sheets
- Collection of Time Card
- Collection of Scorecards
- Completion of Umpire Votes on AFLQ Vote Card

After collecting all paperwork, you must then put all paperwork into your match day envelope and on your way home after the game post this envelope. Hard Copy paperwork can be found in Appendix 2 of this handbook.

Failure to complete this task will result in you not being remunerated for the game until all paperwork has been received for your appointed game. Part of your appointment is to complete the Match Day Paperwork.

MATCH DAY PAPERWORK – Cognito

Brisbane Juniors	Gold Coast Juniors	Sunshine Coast Juniors
		
http://l.ead.me/bb5fCW	http://l.ead.me/bb5fBw	http://l.ead.me/bb5fCN

USING THE COGNITO MATCH DAY PAPERWORK FORM

In conjunction with the hard copies of the match day paperwork, you must also complete the online version of the Match Day Paperwork. This is done by using the Cognito Match Day Paperwork Forms, which can be accessed by using a QR reader which can be found for free in the App store and/or Android Store.

If you do not have access to the QR code you can access the forms through the web addresses underneath the region codes (above).

Scan the above QR code or enter in the web address for your region. Once you have done this you will be taken to the Match Day Paperwork Form.

To complete the form, follow these steps:

- Select round from drop down box
- Select date from drop down box
- Select Home team from drop down box
- Select Away team from drop down box
- Select Age Group from drop down box
- Select Division from drop down box
- Select Venue from drop down box
- Answer YES or NO to was there a report During your game from drop down box
If yes, take a clear picture of the report sheet and upload file
- Take photo of Home Team sheet and upload file
- Take photo of Away Team sheet and upload file
- Take photo of Official Scorecard and upload file
- Take photo of Official Timecard and upload file
- Answer behaviour questions (*rating scale*)
- Take a photo of official umpire checklist
- Complete umpire name completing Match Day Paperwork and Email
- Click submit

MATCH PAYMENTS

Below is an outline of all match day payments. Payments are per umpire in games where 2 are appointed.

All payments will be deposited into the nominated bank account that was listed on the online registration form and on the payroll form that you have completed. **Payments will be made monthly and will be in your nominated bank account by the 6th of each month.**

The matches paid will **NOT** include the weekend immediately preceding the pay date.

AFL Queensland Juniors Practice Games		AFL Queensland Juniors Home and Away	
U11s (1 Umpire)	\$15	U11s (1 Umpire)	\$35
U12s (1 Umpire)	\$35	U12s (1 Umpire)	\$40
U13 Girls (1 Umpires)	\$25	U13 Girls (1 Umpires)	\$30
U14s (2 Umpires)	\$50	U14s (2 Umpires)	\$55
U15 Girls (1 Umpire)	\$35	U15 Girls (1 Umpire)	\$45
U16s (2 Umpires)	\$60	U16s (2 Umpires)	\$65
U17 Girls (1 Umpire)	\$45	U17 Girls (1 Umpire)	\$45
Boundary Umpire		Boundary Umpire	
Goal Umpire		Goal Umpire	
AFL Queensland Juniors Finals Week 1 & 2		AFL Queensland Juniors Grand Finals	
U11s (1 Umpire)		U11s (1 Umpire)	
U12s (1 Umpire)	\$40	U12s (1 Umpire)	\$80
U13 Girls (1 Umpires)	\$30	U13 Girls (1 Umpires)	\$60
U14s (2 Umpires)	\$55	U14s (2 Umpires)	\$110
U15 Girls (1 Umpire)	\$45	U15 Girls (1 Umpire)	\$90
U16s (2 Umpires)	\$65	U16s (2 Umpires)	\$130
U17 Girls (1 Umpire)	\$45	U17 Girls (1 Umpire)	\$90
Boundary Umpire*	\$25	Boundary Umpire*	\$50
Boundary Umpire**	\$30	Boundary Umpire**	\$60
Boundary Umpire***	\$40	Boundary Umpire***	\$80
Goal Umpire*	\$20	Goal Umpire*	\$40
Goal Umpire**	\$25	Goal Umpire**	\$50
Goal Umpire***	\$35	Goal Umpire***	\$70

***Boundary and Goal umpires for U12s, U13s Youth Girls, U15 Youth Girls**

**** Boundary and Goal Umpires for U14's and U17 Youth Girls**

***** Boundary and Goal Umpires for U16s**

If your bank details change at any stage throughout the season you must fill in a change of bank details form, which you can receive by emailing the AFL Queensland Community Umpiring Development Manager.

RELEVANT AFL QUEENSLAND JUNIOR RULES & REGULATIONS

Times of Matches & Football Type/Size

Age Group	Time for Quarters (min)	Quarter Time (min)	Half Time (min)	Three Quarter Time (min)	Football Type and Size
Under 11	15	5	10	5	3 Leather
Under 12	15	5	10	5	3 Leather
Under 13 Girls	15	5	10	5	3 Leather
Under 14	15	5	10	5	4 Leather
Under 15 Girls	15	5	10	5	4 Leather
Under 16	20	5	15	5	5 Leather
Under 17 Girls	15	5	10	5	4 Leather

Coaches Boxes

Coach x1, Assistant Coach x1, Team Manager x1, Runner x1 and Interchange players are permitted in the coaching box.

Coach, Assistant Coach and Team Manager MUST have IDs around their neck. No ID = not permitted to stand in coaches' box.

TEAM SIZES

The maximum number of players permitted to be entered on the team sheet is below.

The maximum number of players allowed on the playing surface at any time is:

- All Male Youth Competitions – 18 (plus maximum 4 interchange) = **22**
- Under 17 Girls – 16 (plus maximum 6 interchange) = **22**
- Under 15 Girls – 16 (plus maximum 6 interchange) = **22**
- Under 13 Girls – 12 (plus maximum 4 interchange) = **16**

The minimum number of players in a team is as follows:

- All Male Youth Competitions – 14
- Under 17 Girls – 12
- Under 15 Girls – 12
- Under 13 Girls – 8

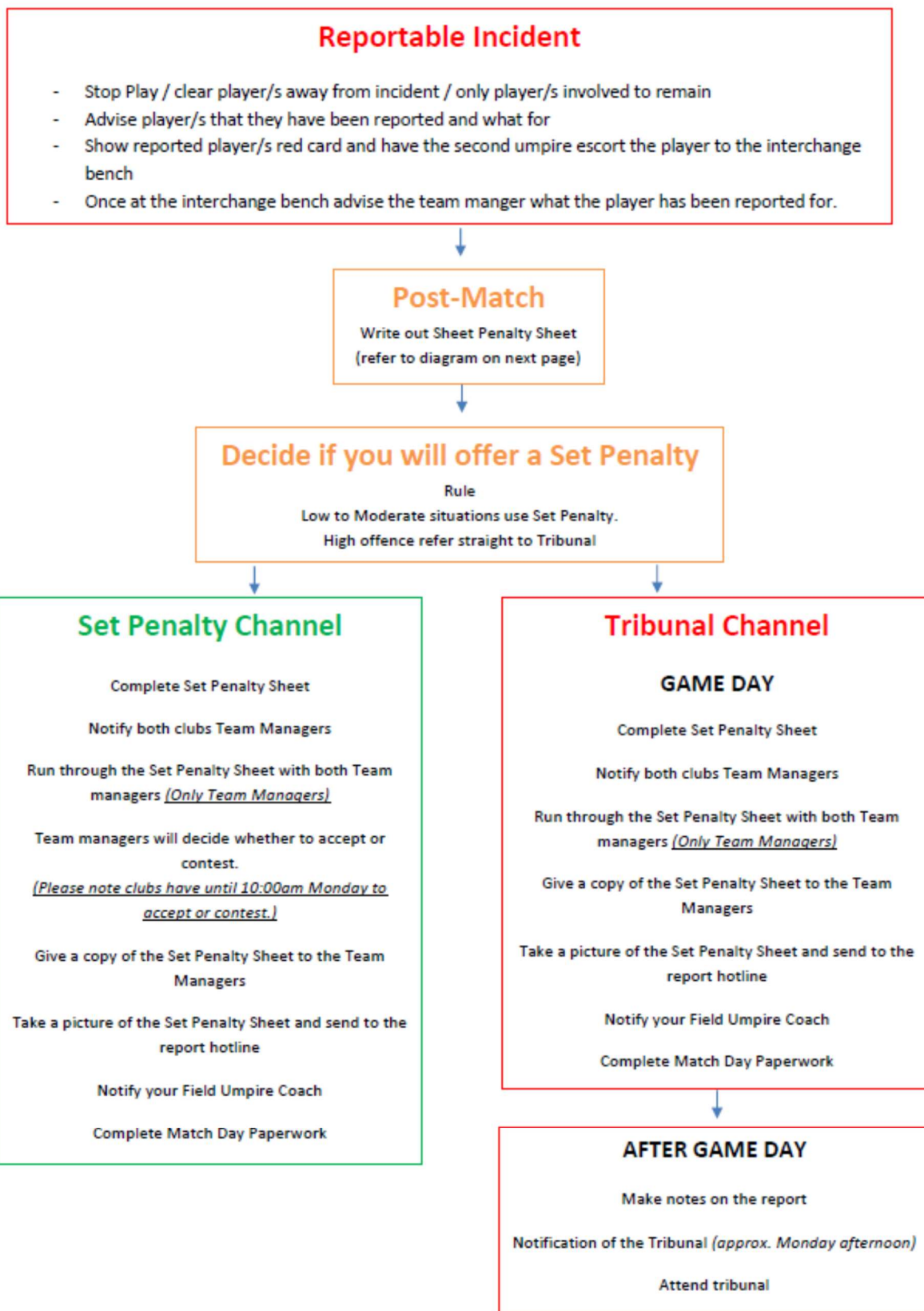
Teams must have the same number of players on the field during a match.

If there is an injury during the match that reduces the number of on-field players, then the opposing team must continue to match player numbers.

The only exception is in the instance of a player sent off with a yellow or red card and there is no replacement player available.

For the avoidance of doubts, this also applies to finals matches.

APPENDIX 1 – REPORT FLOW CHART



APPENDIX 2 – PAPERWORK EXAMPLES – PAPERWORK PACK



TIME CARD

..... V

At

On Grade

1st Quarter Commenced am/pm
Finished am/pm

2nd Quarter Commenced am/pm
Finished am/pm

3rd Quarter Commenced am/pm
Finished am/pm

4th Quarter Commenced am/pm
Finished am/pm

OFFICIAL PLAYING TIMES

GRADE	QUARTERS	1/4 TIME BREAK	1/2 TIME BREAK	3/4 BREAK
U11 TO 14	15 Min	5 Min	10 Min	5 Min
U16	20 Min	5 Min	15 Min	5 Min
Youth Girls	15 Min	5 Min	10 Min	5 Min



UMPIRE VOTE CARD

Date Grade..... Division.....

..... V

3 Votes
Name No CLUB

2 Votes
Name No CLUB

1 Vote
Name No CLUB

.....
Umpire Umpire



SCORE CARD

..... V

Grade..... Date.....

	CLUB		CLUB	
	Goals	Behinds	Goals	Behinds
1st Qtr				
2nd Qtr				
3rd Qtr				
4th Qtr				
Total				

.....
CLUB NAME

.....
GOAL UMPIRE'S NAME

.....
BOUNDARY UMPIRE'S NAME

.....
BOUNDARY UMPIRE'S NAME



UMPIRES CHECKLIST

Game: V

Grade: Date:

- Home side teamsheet
- Away side teamsheet
- Time Card
- Scorecards x 2
- Umpire vote card (N/A U11)

IF APPLICABLE:

- Send off form
- Notice of Report

.....
Umpire Print

.....
Umpire Print

.....
Umpire Sign

.....
Umpire Sign

APPENDIX 3 – SEASON DATES & ROUNDS

Weekend - Fri, Sat, Sun	Other	Club Auskick	Junior Match Program	Brisbane - Junior	Gold Coast - Junior	Sunshine Coast - Junior	Brisbane - Youth	Gold Coast - Youth	Sunshine Coast - Youth
Sunday, 20 January 2019	School Holidays								
Sunday, 27 January 2019	Public Holiday (Mon. 28th)								
Sunday, 3 February 2019	Club Information/Family Day								
Sunday, 10 February 2019									
Sunday, 17 February 2019									
Sunday, 24 February 2019									
Sunday, 3 March 2019		Wk1					U13G Carnival		
Sunday, 10 March 2019		Wk2					U12 Carnivals		
Sunday, 17 March 2019		Wk3							
Sunday, 24 March 2019		Wk4		R1			R1 (split)		
Sunday, 31 March 2019		Wk5		R2		R1	R1 (split)		R1
Sunday, 7 April 2019	School Holidays	Wk6			R1	R2	R2	R1	R2
Sunday, 14 April 2019	School Holidays								
Sunday, 21 April 2019	Easter								
Sunday, 28 April 2019	ANZAC Day (Thurs. 25th)	Wk7		R3	R2	R3	R3	R2	R3
Sunday, 5 May 2019	Public Holiday (Mon. 6th)	Wk8		R4 (split)	R3	R4	R4	R3	R4
Sunday, 12 May 2019				R4 (split)	R4	R5	R5	R4	R5
Sunday, 19 May 2019			R1	R5	R5	R6	R6	R5	R6
Sunday, 26 May 2019			R2	R6	R6	R7	R7	R6	R7
Sunday, 2 June 2019			R3	R7	R7	R8	R8	R7	R8
Sunday, 9 June 2019			R4	R8	R8	R9	R9	R8	R9
Sunday, 16 June 2019	Brisbane Charity Round		R5	R9	R9	R10	R10	R9	R10
Sunday, 23 June 2019			R6	R10	R10	R11	R11	R10	R11
Sunday, 30 June 2019	School Holidays				R11		WO	R11	
Sunday, 7 July 2019	School Holidays								
Sunday, 14 July 2019	School Holidays						R12		
Sunday, 21 July 2019			R7	R11	R12	R12	R13	R12	R12
Sunday, 28 July 2019			R8	R12	R13	R13	R14	R13	R13
Sunday, 4 August 2019			R9	R13	R14	R14	R15	R14	R14
Sunday, 11 August 2019			R10	R14	R15	R15	R16	R15	R15
Sunday, 18 August 2019	Public Holiday (Wed. 14th)		R11	R15	R16	R16	SF1	R16	R16
Sunday, 25 August 2019			R12	R16			SF2	SF	SF
Sunday, 1 September 2019							PF	PF	PF
Sunday, 8 September 2019							GF	GF	GF
Sunday, 15 September 2019									

APPENDIX 4 – AFL QUEENSLAND JUNIOR CLUB DIRECTORY

AFL Queensland Brisbane Juniors – Club Directory

Club	Venue Name	Address
Alexander Hills	Keith Surridge Park	Windermere Rd, Alexandra Hills, 4161
Aspley (Junior/Backup)	Brendale – South Pine Sporting Complex	Eatons Crossing Rd / South Pine Rd Brendale ,4500
Aspley (Main)	Voxson Oval	50 Graham Rd, Carseldine, 4034
Beenleigh	Dauth Park	Alamein St, Beenleigh, 4207
Brisbane Valley Rattlers	Fernvale Sports Park	Fernvale Sports Park, Fernvale 4306
Moreton Bay	Moreton Bay Central Sports Complex	Aquatic Centre Drive, Burpengary 4505
Calamvale	Calamvale Community College	2533 Beaudesert Rd, Calamvale 4116
Carindale	Belmont Primary	79 Scrub Rd, Carindale 4152
Collingwood Park	Redbank Plains Recreational Reserve	Moreton Avenue Redbank Plains 4301
Coorparoo	Giffin Park	Giffin Park Coorparoo, 4151
Elimbah	Elimbah Sports Ground	Creek Road Elimbah 4516
Everton	Enoggera Memorial Park	
Fassifern	Kalbar Showgrounds	Kalbar Connection Rd, 4055
Ferny Grove		Tramway St, Ferny Grove, 4055
Forest Lake	CJ Greenfield Complex	
Ipswich Cats	Ivor Marsden Memorial Sports Centre	
Ipswich Eagles	Limestone Park	
Jimboomba	Glen Logan Park	Cusack Lane & Henderson Rd, Jimboomba, 4280
Jindalee	Jindalee Recreational Reserve	
Kedron	EK (Ted) Anderson Oval	78 Sixth Avenue Kedron, 4031
Kenmore	Akuna Oval	Hepworth Street Chapel Hill
Mayne	Oxenham Park	Duke St, Nundah 4012
Moggill	Bellbowrie Sport & Recreation Club	Sugarwood St, Bellbowrie
Moorooka	Alexander Park	Beaudesert Rd, Moorooka

Club	Venue Name	Address
Morningside	Jack Esplen Oval	Hawthorne Park, Morningside
Mt Gravatt	Dittmer Park	
Narangba	Findlay Street Sportsfield	52 Findlay St, Burpengary 4505
North Lakes	St Benedicts Cathloic Primary	St Benedics Close Mango Hill 4509
Park Ridge	Park Ridge High School	236 Crest Rd, Park Ridge 4125
Pine Rivers	Rob Akers Reserve	
Redcliffe	Rothwell Park	25 McGahey St Rothwell
Victoria Point (Redland)	Scottsdale Park	325 Colburn Avenue Victoria Point 4165
Rochedale	Rochedale State High School	
Sandgate	Duncan Oval, Shelby Oval, Suggo Oval	120 lemke Rd, Taigum 4018
Sherwood		Chelmer St, East Chelmer, 4068
Greater Springfield	Springfield Central State High School	
Springwood	Lowe Oval	Sports Drive, Underwood 4119
South East Suns	Tansey Park	
The Gap	The Gap High School	
West Juniors	Oakman Park	
Wilston Grange	Bendigo Bank Oval	Babarra St, Stafford 4053
Wynnum		300 Kianawah Rd, Wynnum West 4178
Yeronga	Leyshon Park	Cansdale St, Yeronga 4104
Zillmere	O'Callaghan Park	Zillmere Rd, Zillmere 4034

AFL Queensland Gold Coast Juniors – Club Directory

Club	Ground	Address
Broadbeach	Ord Minnet Oval	Dunlop Crt Mermaid Waters
Burleigh	T W (Bill) Godfrey Oval	111 Christine Ave Burleigh Waters
Carrara	Nielson Rd	Nielson Rd, Carrara
Coomera	Coomera Sports park	Beattie Rd, Coomera
Labrador	Cooke-Murphy Oval	Ashton St, Labrador
Mudgeeraba	Somerset College Oval	Somerset Drive, Mudgeeraba
Ormeau	Ormeau Sorts Park	Upper Ormeau Rd & Tilyroen Rd, Kingsholme
Pacific Pines	Pacific Pines Flooded Gum Park	104 McAuley Pde, Pacific Pines
Palm Beach Currumbin	Salk Oval	Thrower Dr, Palm Beach
Southport Sharks	Fankhauser Reserve	Cnr Olsen & Musgrave Ave, Southport
Surfers Paradise	Sir Bruce Small Park	Ashmore Rd, Benowa
Tweed Coolangatta	Len Peak Oval	Appel St, Kirra

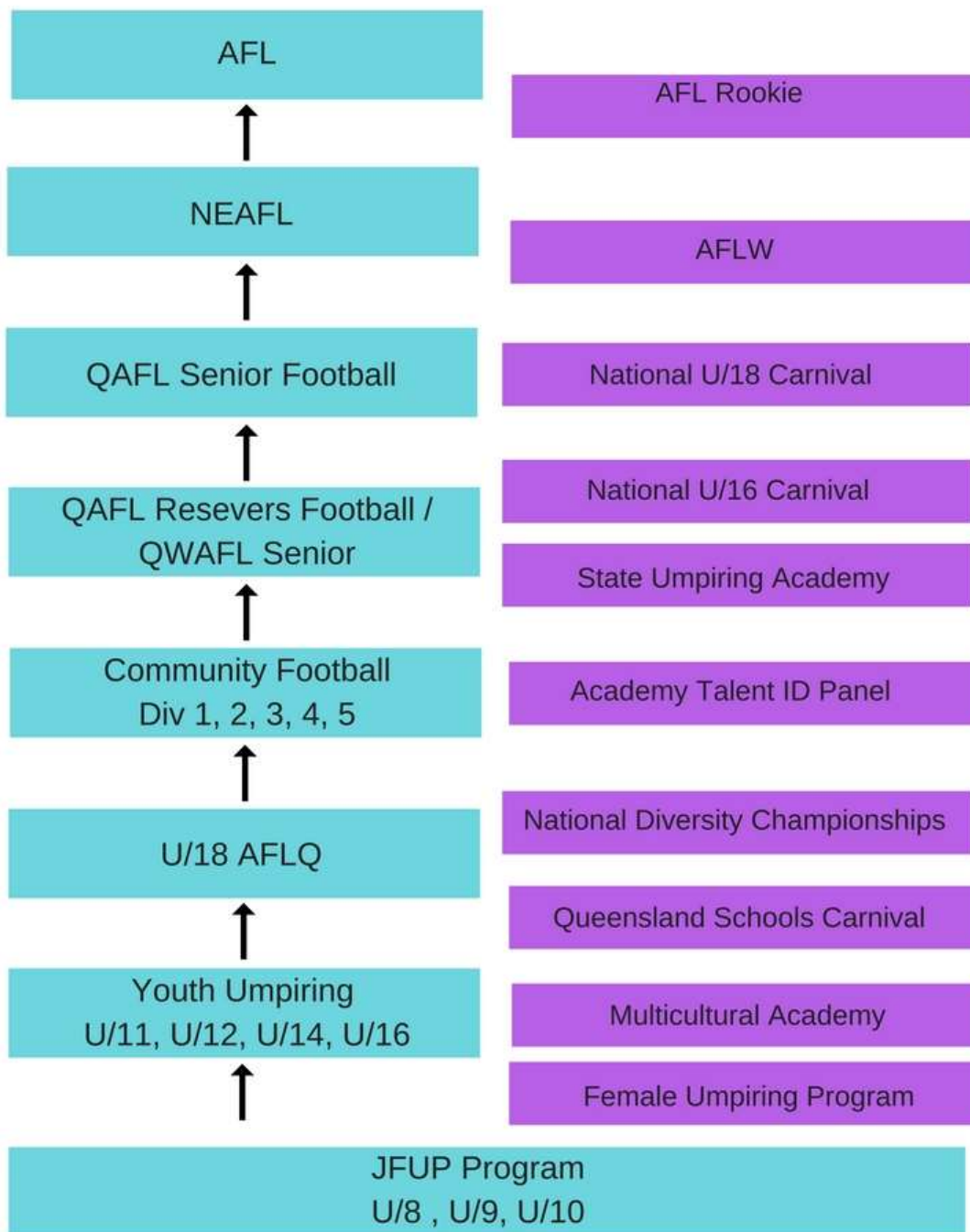
AFL Queensland Sunshine Coast Juniors – Club Directory

Club	Ground	Address
Bribie Island	First Avenue Sports Ground	First Avenue, Bongaree, 4507
Caloundra	Cater Park	North Street, Caloundra, 4551
Coolum	Coolum State High School	Havana Rd East, Coolum Beach, 4573
Glasshouse Hinterland	Landsborough Sports Club	Tunnel Ridge Rd, Landsborough, 4550
Gympie	Ray Warren Oval	Bruce Highway, Gympie, 4570
Hinterland Blues	Palmwoods	Jubilee Dr, Palmwoods, 4555
Kawana Waters	Kawana Waters State College	Nicklin Way, Kawana, 4575
Maroochydore	Maroochydore Multisports Complex	108 Fishermans Rd, Maroochydore, 4558
Noosa	Weyba Road	149 Weyba Rd, Noosaville, 4567
North Shore	North Shore Multisport Complex	Suncoast Boulevard, Mudjimba, 4564
Pomona		Pomona Connection Rd & Pioneer Rd Pomona, 4568

APPENDIX 5 – AFL QUEENSLAND UMPIRING PATHWAY



Umpire AFL Queensland Talent Pathway



APPENDIX 5 – 2019 New Law Interpretations for Junior Football

Traditional Playing Positions at Centre Bounce

- Implementation of a traditional set up at centre bounces – Clubs must have six Players inside both 50-Metre arcs, with one Player required to be inside the Goal Square. Four Midfield Players are positioned inside the Centre Square with the Wingmen required to be placed somewhere along the Wing.

Junior Variations:

- Under 11 Mixed – maximum 15 players on the ground becomes 5-5-5 with 3 midfielders in the square and 2 wings
- Under 13 Girls – maximum 12 players on the ground becomes 4-4-4 with no wings
- Under 15 Girls & Under 17 Girls – maximum 16 players on the ground becomes 5-6-5 with 4 midfielders and 2 wings
- Where a team can only field 17 due to insufficient players, they will set up with a 6-6-5 formation with one less forward. The opposing team will number up by dropping one defender.

Kick-Ins

- For Kick-Ins from a Behind, a Player will no longer need to kick to himself to Play On out of the Goal Square.
- Following a Behind, the player on The Mark will be positioned 10 metres from the top of the Goal Square (currently 5 metres).

Junior Variations:

- Players must wait for a flag to be waived before they can bring the ball back into play after a behind is scored.

Marks / Free Kicks

- For all Defenders who take a Mark or gain a Free Kick within 9 metres of their own Goal, the man on The Mark for the attacking team will be brought in line with the top of the Goal Square.

Runners and Water Carriers

Junior Variations:

- Team can have one (1) team runner who may enter the field of play at any time. They must deliver messages and then exit the playing field with out delay and making every effort to avoid play.
- Water Carriers are not permitted to enter the Playing Surface during live play.

Umpire Contact

- Players will be prohibited from setting up behind the Umpire at each Centre Bounce.

50-Metre Penalty

- Stricter on the infringing player, allowing the Player with the ball to advance The Mark by 50 metres without the infringing player delaying the game.

- In addition, the Player with the Football will be able to play on during the advancement of the 50-Metre Penalty.

Kicking for Goal post-siren – Centre of Goal Line

- A Player who has been awarded a Mark or Free Kick once play has ended will now be able to Kick across their body using a Snap or Check-side Kick. The Player shall dispose of the Football directly in line with the man on The Mark and the Goal.

Marking Contest

- 'Hands in the Back' rule interpretation to be repealed, allowing a Player to place his hands on the back of his opponent to protect his position in a Marking contest but not to push the Player in the back.

Ruck Contests – Prior Opportunity

A Ruck Player who takes possession of the Football while contesting a bounce or throw up by a field Umpire or a boundary throw in by a boundary Umpire, will not be regarded as having had Prior Opportunity. Where there is uncertainty over who is the designated Ruck, the Ruck for each Team will continue to nominate to the field Umpire.